JOSH HARLE

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EDUCATION

Harle studied Computer Science and Cybernetics at University of Reading, UK (BSc Hons), Philosophy at University of New South Wales (BA) and Fine Art at the College of Fine Arts, Sydney (BFA). In 2013 he completed a doctoral thesis investigating virtual and augmented space through an Australian Research Council Linkage grant with the New South Wales government Emergency Information Coordination Unit, between the College of Fine Arts and the Faculty of the Built Environment, UNSW.

SOLO EXHIBITIONS (SELECTED)

2017	The Floor Is Lava, Medo Arts, Vienna
2015	Recomposing Bodies, Organhaus gallery, Chongqing, China
2015	Tactical Space Lab, MuseumsQuartier, Vienna
2014	Making Sense, Firstdraft, Sydney
2013	Emerging Topologies, Kudos Gallery, Sydney

GROUP EXHIBITIONS (SELECTED)

2018	Human Jerky, Verge Gallery, Sydney (curator)
2018	Generations and Transformations, Digital Gallery, The Connection, Sydney (curator)
2017	Underbelly Arts Online, Sydney
2013,14,15,17	Artbar, Museum of Contemporary Art, Sydney
2016	#BFF, Artereal, Sydney
2016	Coded Cultures: Openism, Vienna
2015	A robot attempts to eat a chicken nugget, Firstdraft Gallery
2015	IRL: Digital Festival, Brisbane Powerhouse, Australia
2015	Cementa 2015, Kandos, Australia
2014	RUNWAY #26 Launch Exhibition, Vienna Art Fair, Austria
2014	Electroscape: The Here and Now of Digital Art, AGNSW Contempo, 107 Projects, Sydney
2013	Light Logic, Conny Dietzschold Gallery, Sydney

COLLABORATIVE PROJECTS

2020	Experimental VR Lab with Grace Kingston, Nic Cassey, Tarik Ahlip, Louise Zhang, John Gillies, Jason Phu,
	Cigdem Aydemir, Claudia Nicholson, and Kylie Banyard
2019	Did you ask the River? VR experience with Joan Ross (ACMI / Mordant VR commission)
2018	Circles of Fire (Variations) VR experience with John A Douglas
2018	Generative Scholar Rocks with Louise Zhang
2018	Mind Games with Julia Featherstone
2018	Experimental VR Lab with Joan Ross, Alex Seton, John A Douglas, Jason Wing
2017	Manifesto for Tomorrow, AGNSW with Granville Boys High School, Information Culture Exchange
2017	Distributed Sounds VR experience with Jessica Ekomane

AWARDS, RESIDENCIES, AND GRANTS

2017 – 2020 2018, 20 2016, 17, 19	Visiting Fellowship, University of New South Wales, Australia CreateNSW Quick Response / Small Projects grant Australia Council Emerging and Experimental Arts project grant
2017	CreateNSW Vision 360 VR project grant
2016	Art Technology Research Fellowship, Museumsquartier, Vienna, Austria
2015	ArtsNSW Artist Support Grant
2015	OrganHaus Residency, Chongqing, China
2015	University of Western Australia archaeology residency, Pilbara/Perth, WA
2015	NAVA NSW Artists' Grant
2015	Australia Council ArtStart Grant
2014	Australia Council Early Career Residency Grant
2011	Young CAADRIA (Computer-Aided Architectural Design Research in Asia) Award
2009 – 2013	Australia Research Council APAI Linkage Grant Scholar

CONFERENCE PAPERS, PUBLICATIONS & PANELS

2019	"Machine Aesthetics of the Human Body", Sydney Science Week, Sydney Mechanics' School of Arts
2018	"Human Jerky" Catalogue essay, Verge Gallery
2018	"Digital Capture: Photogrammetry as Rhetoric, Fiction, and Relic", Decolonising the Digital (editor)
2016	"Decolonising the Map", Openism journal
2016	"Visual Culture in a Digital World" panel session w/ Google + Animal Logic, Sydney Design Festival, Australia
2015	"Making Sense: Tactics, Hacking, and Gonzo Research", Journal of Artistic Research
2015	"The Ethics of Digital Capture", National Experimental Art Forum, Perth, Australia
2015	"Capturing Experimental Research Cultures" panel session, Transmediale, Berlin
2014	"Take a Long Walk (off a short-circuit)", Runway Issue #26
2013	"Thoughts of a Concerned Theorist", Critical Animalia, Summer Hill, NSW : Critical Animals
2012	"The Space Panel: Architecture, Atmosphere and Augmented Reality", Critical Animals, Newcastle
2012	"The Poetics of Wormholes", Das Superpaper, Issue 23
2011	"The Right to the (Non-Cartesian) City" at The Right to the City Symposium, Sydney University
2010	"Tactical and Strategic Experimentation in Space", Studia Philosophia; Phenomenology of Digital Technology
2010	"Exploring Spatial Practices in Augmented Reality" at Spaces of History / Histories of Space, UC Berkeley